

## Madison County Schools Suggested Advanced 7<sup>th</sup> Grade Math Pacing Guide for *Big Ideas*

## The following Standards have changes from the 2015-16 MS College- and Career-Readiness Standards:

Significant Changes (ex: change in expectations, new Standards, or removed Standards) 8.EE.7b

<u>Slight Changes (slight change or clarification in wording)</u> None

Throughout the 2016 Mississippi College- and Career-Readiness Standards for Mathematics Grades [6-8] Standards, the words fluency and fluently will appear in bold, italicized, and underlined font (for example: *fluently*). With respect to student performance and effective in-class instruction, the expectations for mathematical fluency are explained below:

Fluency is not meant to come at the expense of understanding, but is an outcome of a progression of learning and sufficient thoughtful practice. It is important to provide the conceptual building blocks that develop understanding in tandem with skill along the way to fluency; the roots of this conceptual understanding often extend to one or more grades earlier in the standards than the grade when fluency is finally expected.

Wherever the word *fluently* appears in a MS CCR content standard, the word means quickly and accurately. It is important to understand that this is not explicitly tied to assessment purposes, but means more or less the same as when someone is said to be fluent in a foreign language. To be fluent is to flow: Fluent isn't halting, stumbling, or reversing oneself.

A key aspect of fluency is this sense that it is not something that happens all at once in a single grade but requires attention to student understanding along the way. It is important to ensure that sufficient practice and extra support are provided at each grade to allow all students to meet the standards that call explicitly for fluency.

2016 Mississippi College- and Career-Readiness Standards for Mathematics, p. 19



## Madison County Schools Suggested Advanced 7<sup>th</sup> Grade Math Pacing Guide for *Big Ideas* \*\*All 7<sup>th</sup> Grade Students in an Advanced Class will take the 7<sup>th</sup> Grade EOY MAAP Questar Assessment\*\* This is a suggestion for advanced pacing based upon research and as suggested by *Big Ideas*.

Domain	Abbreviation
<b>Ratios and Proportional Relationships</b>	RP
The Number System	NS
Expressions and Equations	EE
Geometry	G
Statistics and Probability	SP

\*Builds directly off of 6<sup>th</sup> and 7<sup>th</sup> Grade Standards

7.G.1	Solve problems involving scale drawings of geometric figures, including computing actual lengths and areas from a scale drawing and reproducing a scale drawing at a different scale.
7.G.2	Draw (freehand, with ruler and protractor, and with technology) geometric shapes with given conditions. Focus on constructing triangles from three measures of angles or sides, noticing when the conditions determine a unique triangle, more than one triangle, or no triangle.
*7.G.3	Describe the two-dimensional figures that result from slicing three-dimensional figures, as in plane sections of right rectangular prisms and right rectangular pyramids.
7.G.4	Know the formulas for the area and circumference of a circle and use them to solve problems; give an informal derivation of the relationship between the circumference and area of a circle.
7.G.5	Use facts about supplementary, complementary, vertical, and adjacent angles in a multi-step problem to write and solve simple equations for an unknown angle in a figure.
*7.G.6	Solve real-world and mathematical problems involving area, volume and surface area of two-and three-dimensional objects composed of triangles, quadrilaterals, polygons, cubes, and right prisms.

*7.SP.1	Understand that statistics can be used to gain information about a population by examining a sample of the population;
	generalizations about a population from a sample are valid only if the sample is representative of that population.
	Understand that random sampling tends to produce representative samples and support valid inferences.
*7.SP.2	Use data from a random sample to draw inferences about a population with an unknown characteristic of interest. Generate
	multiple samples (or simulated samples) of the same size to gauge the variation in estimates or predictions. For example,
	estimate the mean word length in a book by randomly sampling words from the book; predict the winner of a school election
	based on randomly sampled survey data. Gauge how far off the estimate or prediction might be.
	Informally assess the degree of visual overlap of two numerical data distributions with similar variabilities, measuring the
*7.SP.3	difference between the centers by expressing it as a multiple of a measure of variability. For example, the mean height of
^/.SP.3	players on the basketball team is 10 cm greater than the mean height of players on the soccer team, about twice the
	variability on either team; on a dot plot, the separation between the two distributions of heights is noticeable.
*7.SP.4	Use measures of center and measures of variability (i.e., interquartile range) for numerical data from random samples to
	draw informal comparative inferences about two populations. For example, decide whether the words in a chapter of a
	seventh-grade science book are generally longer than the words in a chapter of a fourth-grade science book.
	Understand that the probability of a chance event is a number between 0 and 1 that expresses the likelihood of the event
7.SP.5	occurring. Larger numbers indicate greater likelihood. A probability near 0 indicates an unlikely event, a probability around
	1/2 indicates an event that is neither unlikely nor likely, and a probability near 1 indicates a likely event.
	Approximate the probability of a chance event by collecting data on the chance process that produces it and observing its
7.SP.6	long-run relative frequency, and predict the approximate relative frequency given the probability. For example, when rolling
	a number cube 600 times, predict that a 3 or 6 would be rolled roughly 200 times, but probably not exactly 200 times.
7.SP.7	Develop a probability model and use it to find probabilities of events. Compare probabilities from a model to observed
	frequencies; if the agreement is not good, explain possible sources of the discrepancy.
	a. Develop a uniform probability model by assigning equal probability to all outcomes, and use the model to determine
	probabilities of events. For example, if a student is selected at random from a class, find the probability that Jane
	will be selected and the probability that a girl will be selected.
	b. Develop a probability model (which may not be uniform) by observing frequencies in data generated from a chance
	process. For example, find the approximate probability that a spinning penny will land heads up or that a tossed
	paper cup will land open-end down. Do the outcomes for the spinning penny appear to be equally likely based on the
	observed frequencies?

7.SP.8	Find probabilities of compound events using organized lists, tables, tree diagrams, and simulation.
	a. Understand that, just as with simple events, the probability of a compound event is the fraction of outcomes in the
	sample space for which the compound event occurs.
	b. Represent sample spaces for compound events using methods such as organized lists, tables and tree diagrams. For
	an event described in everyday language (e.g., "rolling double sixes"), identify the outcomes in the sample space,
	which compose the event.
	c. Design and use a simulation to generate frequencies for compound events. For example, use random digits as a
	simulation tool to approximate the answer to the question: If 40% of donors have type A blood, what is the
	probability that it will take at least 4 donors to find one with type A blood?
	Interpret the equation $y = mx + b$ as defining a linear function, whose graph is a straight line; give examples of functions that
<b>8.F.3</b>	are not linear. For example, the function $A = s^2$ giving the area of a square as a function of its side length is not linear
	because its graph contains the points (1, 1), (2, 4) and (3, 9), which are not on a straight line.
	Construct a function to model a linear relationship between two quantities. Determine the rate of change and initial value of
8.F.4	the function from a description of a relationship or from two $(x, y)$ values, including reading these from a table or from a
	graph. Interpret the rate of change and initial value of a linear function in terms of the situation it models, and in terms of its
	graph or a table of values.
8.SP.2	Know that straight lines are widely used to model relationships between two quantitative variables. For scatter plots that
	suggest a linear association, informally fit a straight line, and informally assess the model fit by judging the closeness of the
	data points to the line.
8.F.2	Compare properties of two functions each represented in a different way (algebraically, graphically, numerically in tables, or
	by verbal descriptions). For example, given a linear function represented by a table of values and a linear function
	represented by an algebraic expression, determine which function has the greater rate of change.
	Construct a function to model a linear relationship between two quantities. Determine the rate of change and initial value of
9 E 4	the function from a description of a relationship or from two $(x, y)$ values, including reading these from a table or from a
<b>8.F.4</b>	graph. Interpret the rate of change and initial value of a linear function in terms of the situation it models, and in terms of its
	graph or a table of values.
	Continued on next name

8.G.1	Verify experimentally the properties of rotations, reflections, and translations.
	a. Lines are taken to lines, and line segments to line segments of the same length.
	b. Angles are taken to angles of the same measure.
	c. Parallel lines are taken to parallel lines.
	Understand that a two-dimensional figure is congruent to another if the second can be obtained from the first by a sequence
8.G.2	of rotations, reflections, and translations; given two congruent figures, describe a sequence that exhibits the congruence
	between them.
8.G.3	Describe the effect of dilations, translations, rotations, and reflections on two-dimensional figures using coordinates.
	Understand that a two-dimensional figure is similar to another if the second can be obtained from the first by a sequence of
8.G.4	rotations, reflections, translations, and dilations; given two similar two-dimensional figures, describe a sequence that
	exhibits the similarity between them.
	Solve linear equations in one variable.
	a. Give examples of linear equations in one variable with one solution, infinitely many solutions, or no solutions. Show
8.EE.7	which of these possibilities is the case by successively transforming the given equation into simpler forms, until an
0.1212.7	equivalent equation of the form $x = a$ , $a = a$ , or $a = b$ results (where a and b are different numbers).
	b. Solve linear equations and inequalities with rational number coefficients, including those whose solutions require
	expanding expressions using the distributive property and collecting like terms
	Use informal arguments to establish facts about the angle sum and exterior angle of triangles, about the angles created when
*8.G.5	parallel lines are cut by a transversal, and the angle-angle criterion for similarity of triangles. For example, arrange three
<b>*</b> ð.G.3	copies of the same triangle so that the sum of the three angles appears to form a line, and give an argument in terms of
	transversals why this is so.
8.EE.8	Analyze and solve pairs of simultaneous linear equations.
	a. Understand that solutions to a system of two linear equations in two variables correspond to points of intersection of
	their graphs, because points of intersection satisfy both equations simultaneously.
	b. Solve systems of two linear equations in two variables algebraically, and estimate solutions by graphing the
	equations. Solve simple cases by inspection. For example, $3x + 2y = 5$ and $3x + 2y = 6$ have no solution because
	3x + 2y cannot simultaneously be 5 and 6.
	c. Solve real-world and mathematical problems leading to two linear equations in two variables. For example, given
	coordinates for two pairs of points, determine whether the line through the first pair of points intersects the line
	through the second pair.
	Continued on next page

8.EE.6	Use similar triangles to explain why the slope <i>m</i> is the same between any two distinct points on a non-vertical line in the coordinate plane; derive the equation $y = mx$ for a line through the origin and the equation $y = mx + b$ for a line intercepting the vertical axis at <i>b</i> .
8.F.3	Interpret the equation $y = mx + b$ as defining a linear function, whose graph is a straight line; give examples of functions that are not linear. For example, the function $A = s^2$ giving the area of a square as a function of its side length is not linear because its graph contains the points (1, 1), (2, 4) and (3, 9), which are not on a straight line.
8.SP.2	Know that straight lines are widely used to model relationships between two quantitative variables. For scatter plots that suggest a linear association, informally fit a straight line, and informally assess the model fit by judging the closeness of the data points to the line.
8.SP.3	Use the equation of a linear model to solve problems in the context of bivariate measurement data, interpreting the slope and intercept. For example, in a linear model for a biology experiment, interpret a slope of 1.5 cm/hr as meaning that an additional hour of sunlight each day is associated with an additional 1.5 cm in mature plant height.
8.SP.4	Understand that patterns of association can also be seen in bivariate categorical data by displaying frequencies and relative frequencies in a two-way table. Construct and interpret a two-way table summarizing data on two categorical variables collected from the same subjects. Use relative frequencies calculated for rows or columns to describe possible association between the two variables. <i>For example, collect data from students in your class on whether or not they have a curfew on school nights and whether or not they have assigned chores at home. Is there evidence that those who have a curfew also tend to have chores?</i>
*8.EE.1	Know and apply the properties of integer exponents to generate equivalent numerical expressions. For example, $3^2 \times 3^{-5} = 3^{-3} = \frac{1}{3^3} = \frac{1}{27}$ .
8.EE.3	Use numbers expressed in the form of a single digit times an integer power of 10 to estimate very large or very small quantities, and to express how many times as much one is than the other. For example, estimate the population of the United States as $3 \times 10^8$ and the population of the world as $7 \times 10^9$ , and determine that the world population is more than 20 times larger.
8.EE.4	Perform operations with numbers expressed in scientific notation, including problems where both decimal and scientific notation are used. Use scientific notation and choose units of appropriate size for measurements of very large or very small quantities (e.g., use millimeters per year for seafloor spreading). Interpret scientific notation that has been generated by technology.
	Continued on next page

*8.SP.1	Construct and interpret scatter plots for bivariate measurement data to investigate patterns of association between two quantities. Describe patterns such as clustering, outliers, positive or negative association, linear association, and nonlinear association.
*8.G.5	Use informal arguments to establish facts about the angle sum and exterior angle of triangles, about the angles created when parallel lines are cut by a transversal, and the angle-angle criterion for similarity of triangles. <i>For example, arrange three copies of the same triangle so that the sum of the three angles appears to form a line, and give an argument in terms of transversals why this is so.</i>
8.G.7	Apply the Pythagorean Theorem to determine unknown side lengths in right triangles in real-world and mathematical problems in two and three dimensions.
8.G.8	Apply the Pythagorean Theorem to find the distance between two points in a coordinate system.
8.EE.2	Use square root and cube root symbols to represent solutions to equations of the form $x^2 = p$ and $x^3 = p$ , where p is a positive rational number. Evaluate square roots of small perfect squares and cube roots of small perfect cubes. Know that $\sqrt{2}$ is irrational.
*8.NS.1	Know that numbers that are not rational are called irrational. Understand informally that every number has a decimal expansion; for rational numbers show that the decimal expansion repeats eventually, and convert a decimal expansion, which repeats eventually into a rational number.
8.NS.2	Use rational approximations of irrational numbers to compare the size of irrational numbers, locate them approximately on a number line diagram, and estimate the value of expressions (e.g., $\pi^2$ ). For example, by truncating the decimal expansion of $\sqrt{2}$ , show that $\sqrt{2}$ is between 1 and 2, then between 1.4 and 1.5, and explain how to continue on to get better approximations.
8.G.9	Know the formulas for the volumes of cones, cylinders, and spheres and use them to solve real-world and mathematical problems.
<b>*8.G.6</b>	Explain a proof of the Pythagorean Theorem and its converse.